

# Kandinsky and Abstract Art - Yr 5/6

**What I have already learnt:** You have already learnt a range of ways in which to use and mix a variety of colours using your knowledge of the colour wheel. You have also learnt how to create different tones within your art work to create bolder or fainter colours. Previously you have experimented with creating different textures when painting. Additionally, you have used colour to convey mood and atmosphere.

**Future learning:** This topic will enable you to use a variety of media (paint, pen and pencil) to create your pieces. You will also begin to think about how different music genres can create a range of emotions whilst creating art which will in turn enable you to feel like using a wide range of colour and techniques within your work, for example, adding texture to create different feelings.

## **Key vocabulary:**

**Hue** - refers to the pure base colour family, such as red, blue, yellow or green without any white, black or grey added.

**Tone** - refers to the relative lightness or darkness of a colour or shade, often used to create the illusion of 3D form, depth or atmosphere.

**Style** - in art is the distinctive, recognisable manner in which an artist uses techniques and materials to create visual work.

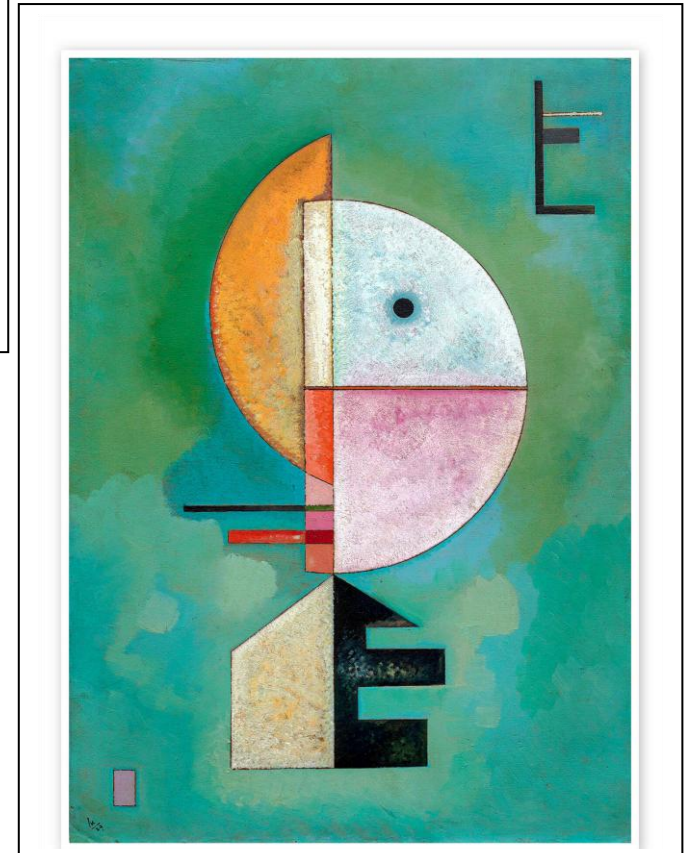
**Mood** - in art is the emotional atmosphere or feeling a piece evokes in the viewer intentionally crafted by the artist through colour, light, composition and subject matter.

**Abstract art** is a genre of visual art that does not attempt to accurately represent visual reality.

**Vibrant** - colours or compositions that are exceptionally bright, intense and full of energy.

**Dull** - refers to colours with low intensity appearing muted, greyish or subdued rather than vivid.

**Texture** - in art is the surface quality of a work - how it feels physically (touch) and how it looks like it feels (visual).



Top left: Blue Circle

Top right: Upward

Bottom left: Concentric Circles

All by Wassily Kandinsky